

# ELRIC!

## DEMON / ELEMENTAL SHEET

SYMBOL / PORTRAIT

Alias \_\_\_\_\_ True Name \_\_\_\_\_

Breed \_\_\_\_\_ Description \_\_\_\_\_

Need \_\_\_\_\_

Attitude \_\_\_\_\_ Magic Points to Summon \_\_\_\_\_

### CHARACTERISTICS

STR \_\_\_\_\_ DAMAGE BONUS

CON \_\_\_\_\_

SIZ \_\_\_\_\_

INT \_\_\_\_\_ x5= Idea \_\_\_\_\_ %

POW \_\_\_\_\_ x5= Luck \_\_\_\_\_ %

DEX \_\_\_\_\_ x5= Dexterity \_\_\_\_\_ %

APP \_\_\_\_\_ x5= Charisma \_\_\_\_\_ %

MOV \_\_\_\_\_ Armor \_\_\_\_\_

### SKILLS

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### MAGIC POINTS

Unconscious	0	1	2	3
4	5	6	7	8
9	10	11	12	13
14	15	16	17	18
19	20	21	22	23
24	25	26	27	28
29	30	31	32	33
34	35	36	37	38
39	40	41	42	43
44	45	46	47	48
49	50	51	52	53
54	55	56	57	58
59	60	61	62	63
64	65	66	67	68
69	70	71	72	73
74	75			

### HIT POINTS

UNCONSCIOUS						
Dead	-2	-1	0	1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31
32	33	34	35	36	37	38
39	40	41	42	43	44	45
46	47	48	49	50	51	52
53	54	55	56	57	58	59
60	61	62	63	64	65	66
67	68	69	70	71	72	73
74	75					

### ABILITIES

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### HAND-TO-HAND WEAPONS

Attack or Weapon	Current Skill	Attack Damage	Hit Points	Length	Handed
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____

### MISSILE WEAPONS

Weapon	Current Skill	Attack Damage	Base Range	Attacks/Round	Hit Points
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____

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POW \_\_\_\_\_ x5= Luck \_\_\_\_\_ %

DEX \_\_\_\_\_ x5= Dexterity \_\_\_\_\_ %

APP \_\_\_\_\_ x5= Charisma \_\_\_\_\_ %

MOV \_\_\_\_\_ Armor \_\_\_\_\_

### SKILLS

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### ABILITIES

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### HAND-TO-HAND WEAPONS

Attack or Weapon	Current Skill	Attack Damage	Hit Points	Length	Handed
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____

### MISSILE WEAPONS

Weapon	Current Skill	Attack Damage	Base Range	Attacks/Round	Hit Points
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____
<input type="checkbox"/>	_____	_____	_____	_____	_____