

BACKGROUND

● Full Name, Titles, Aliases _____

● Residence _____

● Family & Friends _____

● Enemies _____

TRAVEL GEAR

● Equipment _____

● Saddle Horse _____ Breed/Type _____
 STR ____ CON ____ SIZ ____ INT ____ POW ____ DEX ____ MOV ____
 Armor _____ Dam. Bonus _____ HP ____
 Skills _____

GRIMOIRE, NOTES

WEALTH

● Bronzes on Person _____

● Income _____

● Property _____

● Land _____

● Treasure _____

BOUND DEMONS & ELEMENTALS

Name _____
 Breed / Type _____

STR _____	DAMAGE BONUS _____
CON _____	_____
SIZ _____	
INT _____ x5=	Idea _____ %
POW _____ x5=	Luck _____ %
DEX _____ x5=	Dexterity _____ %
MOV _____	Armor _____

Need _____
 Abilities _____

Weapons _____

Skills _____

Magic Pionts to Summon _____

Name _____
 Breed / Type _____

STR _____	DAMAGE BONUS _____
CON _____	_____
SIZ _____	
INT _____ x5=	Idea _____ %
POW _____ x5=	Luck _____ %
DEX _____ x5=	Dexterity _____ %
MOV _____	Armor _____

Need _____
 Abilities _____

Weapons _____

Skills _____

Magic Pionts to Summon _____

Name _____
 Breed / Type _____

STR _____	DAMAGE BONUS _____
CON _____	_____
SIZ _____	
INT _____ x5=	Idea _____ %
POW _____ x5=	Luck _____ %
DEX _____ x5=	Dexterity _____ %
MOV _____	Armor _____

Need _____
 Abilities _____

Weapons _____

Skills _____

Magic Pionts to Summon _____